CLASSIFICATION RUMMY

Materials: 1 deck of Kentucky's Aquatic Wild Cards

Number of Players: 2 - 4

Rules:

Jokers are Wild Cards are not used when playing the game "Classification Rummy".

Shuffle the deck of cards and deal 9 cards to each player. (Cards are dealt one at a time)

The remainder of the deck is placed face down as a draw pile.

Turn the top card up to start the discard pile.

The youngest player goes first and play continues to the right.

Players have the choice of taking the card on top of the discard pile or drawing a new card.

During their turn, a player can lay down cards in groups of three.

- To lay down cards, players must have three of the same classification level such as mammals, birds, reptiles, amphibians, fish, insects, crustaceans, or plants.
- Some cards, like bryozoans, will not have three of a kind so players should learn to discard these as part of the strategy.
- When laying down cards, the player must explain to the other players which cards they are laying down and to what classification group they belong.
- An opponent may challenge a classification that they do not believe is correct. For example, the player laid down snapping turtle, queen snake and bullfrog and said they were all reptiles. This is incorrect because the bullfrog is an amphibian.
- If the opponents agree the classification is not correct, the player must put them back into their hand and loses their next turn.

Players discard one card from their hand at the end of their turn.

Play continues until one player lays down all their cards.

The player to lay down all their cards first wins.



